

# Discuss C++ Template Downcast

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## Table of Contents

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### Contents

- [Original Discuss](#)
- [The problem](#)
- [My answer to the problem](#)
  - [First we discuss ff](#)

- Then we discuss f

This is a discuss in C board in [bbs.sjtu.edu.cn](http://bbs.sjtu.edu.cn), about type down-cast in C++ template.

## Original Discuss

<http://bbs.sjtu.edu.cn/bbstcon,board,C,reid,1330078933,file,M.1330078933.A.html>

## The problem

Today I read a book about we can do cast-down in template, so I write this to test:

```
1 template <bool _Test, class _Type =  
void>  
2 struct enable_if { };  
3  
4 template<class _Type>  
5 struct enable_if<true, _Type> {  
6     typedef _Type type;  
7 };
```

```
8
9 class A { };
10 class B : A { };
11
12 template <typename T>
13 struct traits { static int const value = false; };
14
15 template <>
16 struct traits<A> { static int const value = true; };
17
18 template <typename T>
19 void f(T, typename enable_if<traits<T>::value>::type* = 0) { }
20
21 template <>
22 void f<A>(A, enable_if<traits<A>::value>::type*) { }
23
24
25
26 template <typename T>
27 class BB {};
28
29 template <typename T>
30 class DD : public BB<T> {};
31
32 template <typename T> void ff(BB<T>)
33 {};
34 int main(int argc, char * argv[])
```

```
35 {
36     A a; B b;
37     DD<long> dd;
38     //f(b);
39     ff(dd);
40 }
```

It is strange when `f` it don't allow my specified `f<A>` .

But in `ff` it allowed `ff<BB<long>>` .

Tested under VC10 and GCC3.4

## My answer to the problem

Let's think ourself as compiler to see what happened there.

Define mark `#` : `A#B` is the instantiated result when we put `B` into the parameter `T` of `A<T>` .

### First we discuss `ff`

```
1 DD<long> dd;
```

After this sentence, the compiler saw the instantiation of `DD<long>` , so it instantiate `DD#long` , and also `BB#long` .

```
1 ff(dd);
```

This sentence required the compiler to calculate set of overloading functions.

Step 1 we need to infer `T` of `ff<T>` from argument `DD#long`  $\rightarrow$  `BB<T>` . Based on the inference rule:

```
Argument with type :code:`class_tem  
plate_name<T>` can be use to infer  
:code:`T`` .
```

So compiler inferred `T` as `long` . Here if it is not `BB` but `CC` which is complete un-related, we can also infer, as long as `CC` is a template like `CC<T>` .

Step 2 Template Specialization Resolution.  
There is only one template here so we matched `ff<T>` .

Step 3 Template Instantiation

After inferred  $\text{long} \rightarrow T$ , compiler instantiated `ff#long`.

Set of available overloading functions:  
`{ff#long}`

Then overloading resolution found the only match `ff#long``, checked its real parameter `DD#long` can be down-cast to formal parameter `BB#long`.

## Then we discuss f

```
1 f(b);
```

Calculate set of overloading functions.

Step 1 infer all template parameters for template `f`. According to inference rule:

```
Parameter with type T can be used to  
infer T.
```

So  $B \rightarrow T$  is inferred.

Step 2 Template Specialization Resolution.

Here B is not A so we can not apply specialization of `f<A>` , remaining `f<T>` as the only alternative.

### Step 3 Template Instantiation.

When we put B into `f<T>` to instantiate as `f#B` , we need to instantiate `traits#B`` .

There is no specialization for B so we use template `traits<T>` , `traits#B::value=false` , so `enable_if#false` didn't contains a type , an error occurred.

The only template is mismatch, available overloading functions is empty set. So we got an error.